

# Mariner Software

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## Creating and saving paragraph styles in StoryMill

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How do I create paragraph styles in StoryMill?

StoryMill's text editor is based on a Mac OS X text framework called "Cocoa", and uses standard Cocoa controls for formatting paragraph styles. These same instructions would apply not only to StoryMill, but also to MacJournal, TextEdit or any other text editor that uses Cocoa. You can create your own paragraph style by formatting some text the way you want (including tabs, margins and indent symbols which you set by dragging the associated symbols in the ruler) then saving it as a paragraph style. These instructions will walk you through this step by step.

- Create a new scene
- Write some text, or paste some text into the scene, and format it just as you would like it to be formatted for all paragraphs you create.
- Use the symbols in the ruler to set your margins, tabs and intent location. The "T" bar represents the paragraph first line indent.
- Once you have formatted your paragraph to your liking, select the text you just typed
- In the Ruler, click on the Styles popup (depending on the version of the Mac OS you are running, this may appear as a paragraph symbol), and select Other (depending on the version of the Mac OS you are running, this may appear as "Show Styles")
- Now click on the Add To Favorites
- Name the Style

If you select Include The Font As Part Of The Style, your new style will apply the font along with the character style, alignment, and spacing. Selecting the Include The Ruler As Part Of The Style option will save tabs and margins along with your formatting. In most cases, you'll want to select both options. Once you've added a style, it will appear in your Styles menu. Just select some text and choose the style you just created to apply the formatting.